

Tobias Andersen

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Skills

Frontend: JavaScript, Vue, Gatsby, Quasar, Gridsome, Bootstrap, Responsive, Flutter, HTML, CSS, AJAX, Websockets.

Backend: EcmaScript 6 (ES6), Websockets, MongoDB, ExpressJS, Vue, PHP, WordPress, Apache, NGINX.

DevOps: AWS, Heroku, Hostman, DigitalOcean, Google, Continuous Integration / Continuous Deployment, Docker, Kubernetes, Cloudflare, DNS, SSL, Security, Caching, Linux.

Tools: Version Control (Git, GitHub, GitLab), Adobe suite, DevTools (lighthouse), Sublime Text, Node, Command line.

Languages: English, Danish.

Work Experience

Freelance – Remote (US, UK, Taipei, Hong Kong, Denmark, Philippines)

Full-stack Developer

Jun 2017 – Present

- Nurtured and moderated 4+ online communities from 500 to 50k through a custom-built campaign management platform using NodeJS, MongoDB, Google Sheets, Websockets, Express, Axios, Telegram Bot API, REST, and Webhooks.
- Planned and produced a system for cryptocurrency management for 60k+ participants while communicating with users, product management, marketing managers, and other engineers to define requirements, user workflows, and implementation.
- Audited datasets with 60k+ entries with a JavaScript crawler to verify compliance with campaign rules and programmatically perform API calls asynchronously for each entry that analyzed and calculated a finalized payout.
- Composed technical specifications and development roadmaps for 10+ projects to transition updated platform features to a production environment that meet application performance criteria, release standards; and ensures system stability.
- Cultivated and guided online developer and tech communities with 150k+ total members by aligning with the three pillars of community management and shaped a conducive feedback loop between teams and community members.
- Managed legacy CMS to optimize website impact by producing design recommendations that communicate user interactions well, on top of adding new functionalities such as website tracking and new features advisory.
- Headed the community-driven development of 3 Chatbots that handles requests such as price checker, FAQ, anti-spam, user-verification, message filters, and automated responses for better interactions between the team and users.
- Conceptualized website re-design over the course of 5 days and awarded production responsibility.

Canimo ApS. – Slagelse, Denmark

Lead Developer

Jan 2017 - Jun 2017

- Programmed with NodeJS and MongoDB reducing load-times by up to 70% and cutting development time by 50%.
- Operated in close collaboration with the company leader more than 2 times weekly to coordinate, assign, plan, and monitor workflows to facilitate appropriate team management and output quality.
- Collaborated with the team on monetization strategies to discover the most appropriate and mutually beneficial implementations.

Nordic Web Design – Roskilde, Denmark

WordPress Developer

Jan 2016 - Mar 2016

- Designed 12 complete business WordPress websites using HTML, CSS, and JavaScript.
- Oversaw and advised on 14+ planning and ideation stages, translated client needs into milestones and deliverables and arbitrated the findings during weekly sprint planning.
- Addressed a need for, proposed, and programmed a custom PHP & JavaScript (jQuery) website builder in 1 week to rapidly scaffold websites complete with placeholder content accelerating draft presentation.

Education

Roskilde Tekniske Skole - Roskilde, Denmark

Web Integrator. Grade: A.